

Synzine

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april 2017

TICKLING CORNERS

For Voice and Architecture

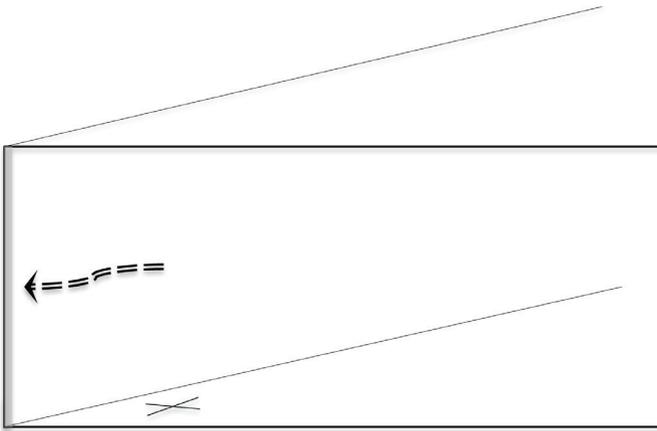
Minimum: 1 person

Maximum: There cannot be more people than there are 'corners'

Wander through the corridors and rooms of a building until you find a corner (doorway, archway, window) that appears in need of cheering up.

Sing though notes until you find the most resonant tone.

Continue with this one until you feel you have satisfyingly tickled the corner .



- > Repeat until you have cheered up all sad corners
- > Repeat until you have had enough

Music Box Office

**A piece for the staircase behind the recital hall box
office**

**For a large group of people
(could be performed at any resonating staircase)**

Take a few minutes to explore the acoustics of the space. Use your body, your voice, the structure, or anything else you can find.

Choose one sound you like.

The idea in this piece is to create a human music-box, with one group of people producing the sounds while the other is indicating who's playing and when.

Form two groups: one group standing in a line along the staircase which will be the "music box" (producing the sounds), the other group will be the "operating system" which trigger the sounds. People in this group should wait for a cue at the top of the staircase.

The way in which one operates the music box is by walking up and down the stairs.

Whenever one is stepping on a stair-they will trigger the corresponding sound made by the person on the same stair.

There could be more than one person/sound on each stair.

The "operators" can walk freely up and down, in succeeding steps only.

One may switch sounds, but must switch their position as well.

One may switch their position while keeping their sound (for example, if you'd like your sound to precede/succeed another sound you hear).

At any point people may move freely between the two groups.

For the "operating" group: One may stay on the same stair for as long as they wishes, but the sound cannot be repeated (this is for the sake of tempo—the speed in which one proceed from one sound to the next).

If one wishes to sustain a sound, simply sit down on the stair corresponding to the sound you wish to sustain.

If the sound is a short/percussive sound—simply repeat it.

The piece:

One person starts first, walking all the way down and back up the stairs, triggering each sound.

Once the first person is back, the rest can join at any time.

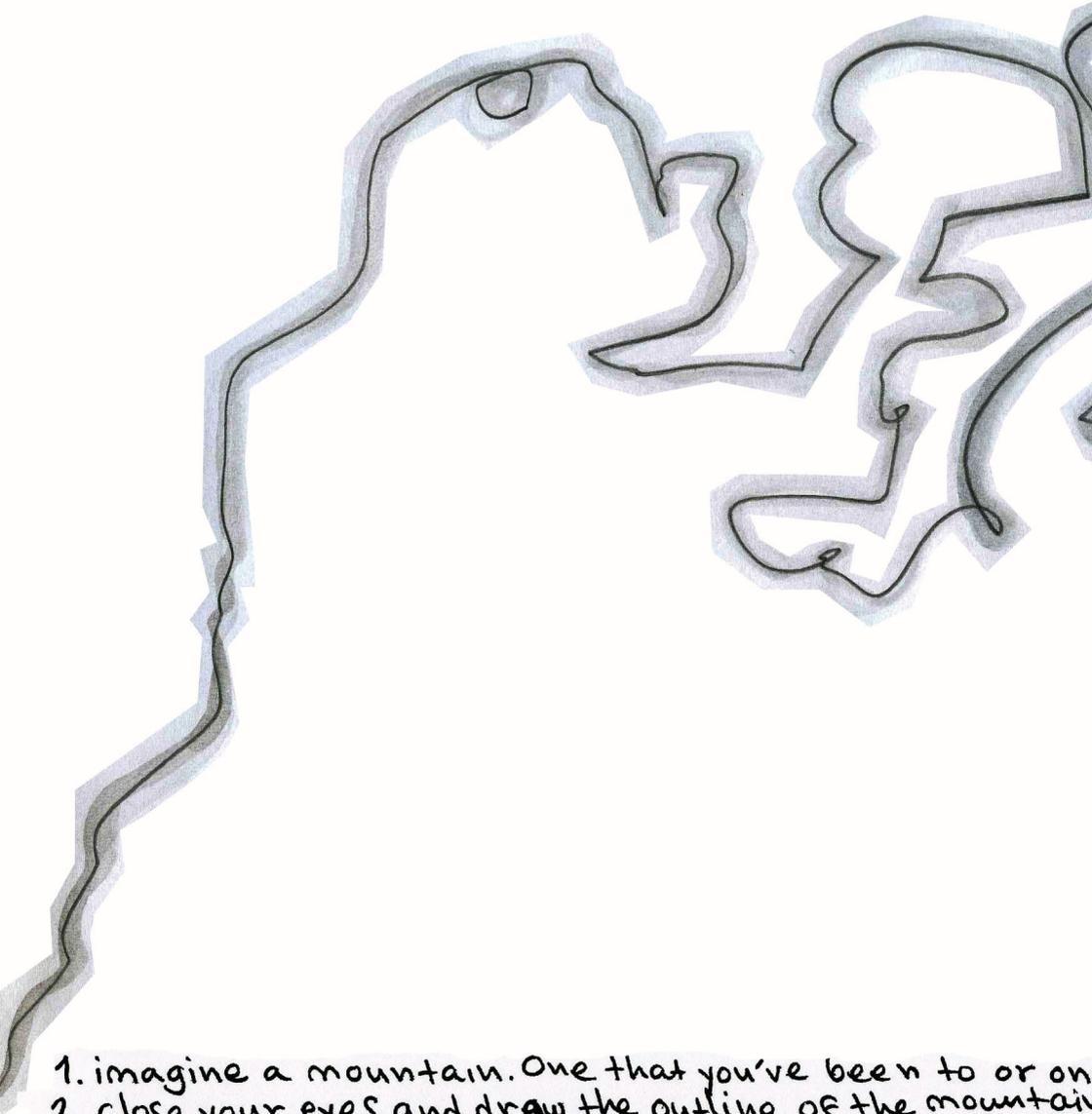
Remember: people in the group which produces the sounds can change position and keep their sound, change position and choose a new sound, join any other sound by sharing a stair with other people, or switch to the other group.

The piece can go for as long as the group wishes.

Once it's time to finish, people in the group which trigger the sounds should gradually sit down on a stair to their choice (and by doing so sustaining that sound).

The piece is over once all members of the "operating group" are seated.

Sing me a mountain



1. imagine a mountain. One that you've been to or on
2. close your eyes and draw the outline of the mountain mountains yourself / ask your friends to draw the change mountains. the mountains can meet, the l
3. Sing / play the mountains: Follow the outline with yo melody. you can sing / play alone / with friends. each



...e that you invent.
...n on this paper. you can add more
...eir own mountains. you can delete/
...ines can mix.
...ur voice/instrument, like it's a
...player is one mountain.

construction

performers - sing or play any instrument with defined pitch

constructor - manipulates the sounds creating music

there should be more performers than constructors (about 4 to 1 ratio)

ten cards stack on top of each other in the same order in front of each performer

cards tell you which sounds to make

make sounds only when you see a card

all sounds are soft and constantly repeating

if there is no card in front of you; if you can't see - don't make sound

if there are more cards in front of you - combine the instructions in your own way

constructors manipulate performers and their sounds to create music.

change cards

manipulate instruments

manipulate bodies

shake

silence

relocate performers*

create new cards

push

cover

swap instruments

blindfold

etc.

* (note: if you want them to continue making sounds you have to move cards too!)

the constructors don't conduct or talk. they only manipulate physically.

whatever you do, be respectful!

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2 _____ Music Box Office
Copyright © Maayan Tsadka 2014

4 _____ Sing me a mountain
Copyright © Maya Felixbrodt 2017

6 _____ Construction
Copyright © Teodora Stepančić 2017

10 _____ SYNEREPEAT
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April 2017

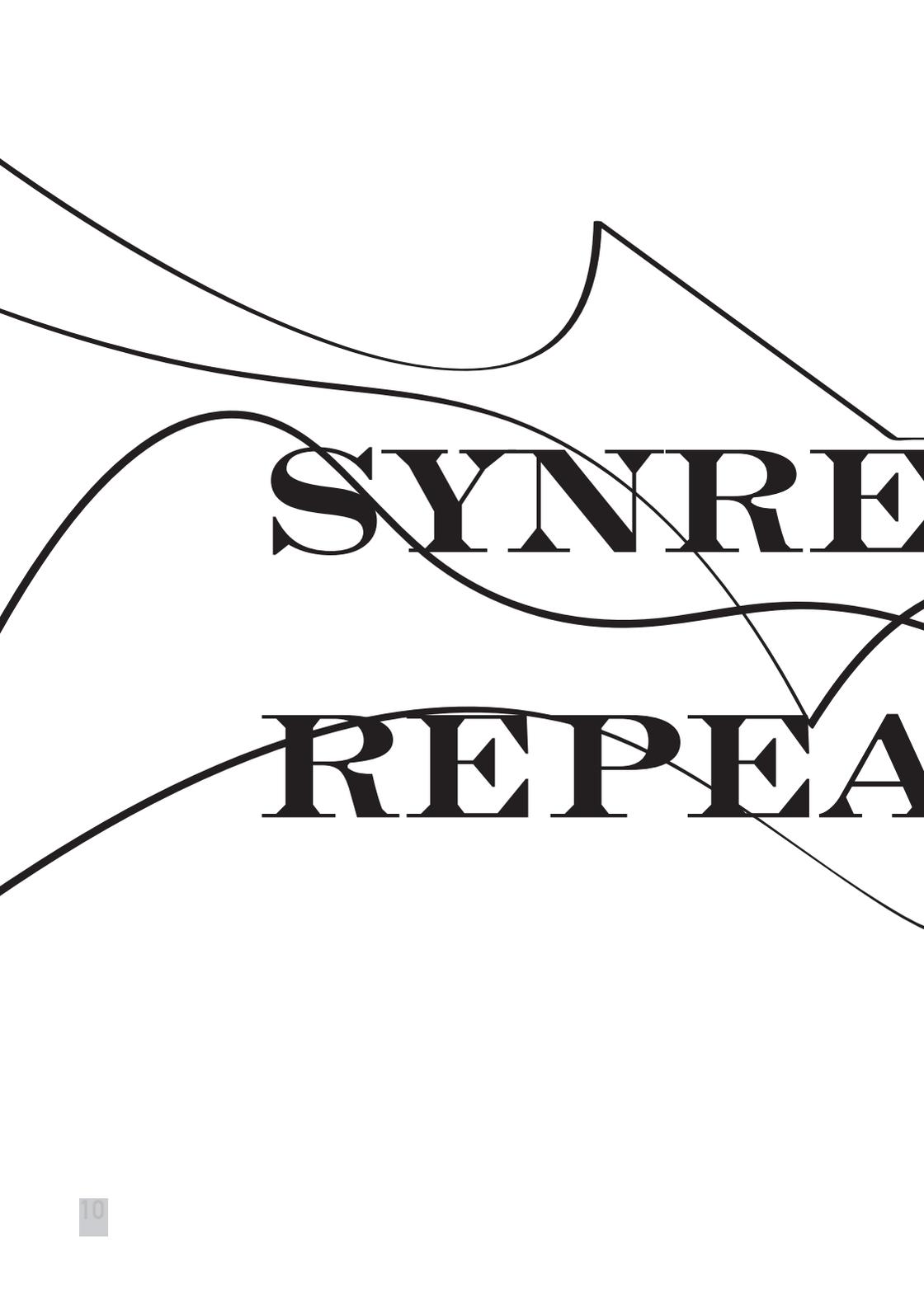
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Synzine

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The page features several thick, black, fluid lines that sweep across the white background. These lines are abstract and organic, some curving upwards and others downwards, creating a sense of movement and depth. They partially overlap the text, adding a layer of visual complexity.

SYNRE

REPEA

SIGNATURE:

PEAT

SIGNATURE:

TSYN

SIGNATURE:



